

REPUBLIC OF KENYA MINISTRY OF EDUCATION

JUNIOR SECONDARY SCHOOL CURRICULUM DESIGN

PHYSICAL EDUCATION AND SPORTS GRADE 8



KENYA INSTITUTE OF CURRICULUM DEVELOPMENT

First Published in 2022

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FOREWORD

The Government of Kenya is committed to ensuring that policy objectives for Education, Training and Research meet the aspirations of the Kenya Constitution 2010, the Kenya Vision 2030, National Curriculum Policy 2019, the United Nations Sustainable Development Goals (SDGs) and the Regional and Global conventions to which Kenya is a signatory. Towards achieving the mission of Basic Education, the Ministry of Education (MoE) has successfully and progressively rolled out the implementation of the Competency Based Curriculum (CBC) at Pre-Primary and Primary School levels. The roll out of Junior Secondary School (Grade 7-9) will subsequently follow as from 2023-2025.

The Grade 8 curriculum designs build on competencies attained by learners at the end of Grade 7. Further, they provide opportunities for learners to continue exploring and nurturing their potentials as they prepare to transit to Senior Secondary School.

The curriculum designs present National Goals of Education, essence statements, general and specific expected learning outcomes for the learning areas (subjects) as well as strands and sub strands. The designs also outline suggested learning experiences, key inquiry questions, core competencies, Pertinent and Contemporary Issues (PCIs), values, Community Service Learning (CSL) activities and assessment rubric.

It is my hope that all Government agencies and other stakeholders in Education will use the designs to plan for effective and efficient implementation of the CBC.

HON. EZEKIEL OMBAKI MACHOGU, CBS CABINET SECRETARY, MINISTRY OF EDUCATION

PREFACE

The Ministry of Education (MoE) is implementing the second phase of the curriculum reforms with the national roll out of the Competency Based Curriculum (CBC) having been implemented in 2019. Grade 8 is the second level of the Junior Secondary School (JSS) in the new education structure.

Grade 8 curriculum furthers implementation of the CBC from Grade 7. The main feature of this level is a broad curriculum for the learner to explore talents, interests and abilities before selection of pathways and tracks at the Senior Secondary education level. This is very critical in the realisation of the Vision and Mission of the on-going curriculum reforms as enshrined in the Sessional Paper No. I of 2019 whose title is: Towards Realizing Quality, Relevant and Inclusive Education and Training for Sustainable Development in Kenya. The Sessional Paper explains the shift from a Content - Focused Curriculum to a focus on **Nurturing every Learner's potential.**

Therefore, the Grade 8 curriculum designs are intended to enhance the learners' development in the CBC core competencies, namely: Communication and Collaboration, Critical Thinking and Problem Solving, Creativity and Imagination, Citizenship, Digital Literacy, Learning to Learn and Self-efficacy.

The curriculum designs provide suggestions for interactive and differentiated learning experiences linked to the various sub strands and the other aspects of the CBC. The curriculum designs also offer several suggested learning resources and a variety of assessment techniques. It is expected that the designs will guide teachers to effectively facilitate learners to attain the expected learning outcomes for Grade 8 and prepare them for smooth transition to the next Grade. Furthermore, it is my hope that teachers will use the designs to make learning interesting, exciting and enjoyable.

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ACKNOWLEDGEMENT

The Kenya Institute of Curriculum Development (KICD) Act Number 4 of 2013 (Revised 2019) mandates the Institute to develop curricula and curriculum support materials for basic and tertiary education and training. The curriculum development process for any level of education involves thorough research, international benchmarking and robust stakeholder engagement. Through a systematic and consultative process, the KICD conceptualised the Competency Based Curriculum (CBC) as captured in the *Basic Education Curriculum Framework* (BECF), that responds to the demands of the 21st Century and the aspirations captured in the Kenya Constitution 2010, the Kenya Vision 2030, East African Community Protocol and the United Nations Sustainable Development Goals (SDGs).

KICD receives its funding from the Government of Kenya to enable the successful achievement of the stipulated mandate and implementation of the Government and Sector (Ministry of Education (MoE) plans. The Institute also receives support from development partners targeting specific programmes. The Grade 8 curriculum designs have been developed with the support of the World Bank through the Kenya Secondary Education Quality Improvement Program (SEQIP) commissioned by the MoE. Therefore, the Institute is very grateful for the support of the Government of Kenya, through the MoE and the development partners for the policy, resource and logistical support. Specifically, special thanks to the Cabinet Secretary – MoE and the Principal Secretary – State Department of Early Learning and Basic Education,

We also wish to acknowledge the KICD curriculum developers and other staff, all teachers, educators who took part as panelists; the Semi-Autonomous Government Agencies (SAGAs) and representatives of various stakeholders for their roles in the development of the Grade 8 curriculum designs. In relation to this, we acknowledge the support of the –Chief Executive Officers of the Teachers Service Commission (TSC) and the Kenya National Examinations Council (KNEC) for their support in the process of developing these designs.

Finally, we are very grateful to the KICD Council Chairperson Prof. Elishiba Kimani and other members of the Council for very consistent guidance in the process. We assure all teachers, parents and other stakeholders that these curriculum designs will effectively guide the implementation of the CBC at Grade 8 and preparation of learners for Grade 9.

PROF. CHARLES O. ONG'ONDO, PhD, MBS DIRECTOR/CHIEF EXECUTIVE OFFICER KENYA INSTITUTE OF CURRICULUM DEVELOPMENT



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LESSON ALLOCATION

	Subject	Number of Lessons Per Week (40 minutes per lesson)
1.	English	5
2.	Kiswahili/KSL	4
3.	Mathematics	5
4.	Integrated Science	4
5.	Health Education	2
6.	Pre-Technical Studies	4
7.	Social Studies	3
8.	Religious Education (CRE/IRE/HRE)	3
9.	Business Studies	3
10.	Agriculture	3
11.	Life Skills Education	1
12.	Physical Education and Sports	2
13.	Optional Subject	3
14.	Optional Subject	3
	Total	45

NATIONAL GOALS OF EDUCATION

Education in Kenya should:

i) Foster nationalism and patriotism and promote national unity.

Kenya's people belong to different communities, races and religions, but these differences need not divide them. They must be able to live and interact as Kenyans. It is a paramount duty of education to help young people acquire this sense of nationhood by removing conflicts and promoting positive attitudes of mutual respect which enable them to live together in harmony and foster patriotism in order to make a positive contribution to the life of the nation.

ii) Promote the social, economic, technological and industrial needs for national development.

Education should prepare the youth of the country to play an effective and productive role in the life of the nation.

a) Social Needs

Education in Kenya must prepare children for changes in attitudes and relationships which are necessary for the smooth progress of a rapidly developing modern economy. There is bound to be a silent social revolution following in the wake of rapid modernization. Education should assist our youth to adapt to this change.

b) Economic Needs

Education in Kenya should produce citizens with the skills, knowledge, expertise and personal qualities that are required to support a growing economy. Kenya is building up a modern and independent economy which is in need of an adequate and relevant domestic workforce.

c) Technological and Industrial Needs

Education in Kenya should provide learners with the necessary skills and attitudes for industrial development. Kenya recognizes the rapid industrial and technological changes taking place, especially in the developed world. We can only be part of this development if our education system is deliberately focused on the knowledge, skills and attitudes that will prepare our young people for these changing global trends.

iii) Promote individual development and self-fulfilment

Education should provide opportunities for the fullest development of individual talents and personality. It should help children to develop their potential interests and abilities. A vital aspect of individual development is the building of character.

iv) Promote sound moral and religious values.

Education should provide for the development of knowledge, skills and attitudes that will enhance the acquisition of sound moral values and help children to grow up into self-disciplined, self-reliant and integrated citizens.

v) Promote social equality and responsibility.

Education should promote social equality and foster a sense of social responsibility within an education system which provides equal educational opportunities for all. It should give all children varied and challenging opportunities for collective activities and corporate social service irrespective of gender, ability or geographical environment.

vi) Promote respect for and development of Kenya's rich and varied cultures.

Education should instill in the youth of Kenya an understanding of past and present cultures and their valid place in contemporary society. Children should be able to blend the best of traditional values with the changing requirements that must follow rapid development in order to build a stable and modern society.

vii) Promote international consciousness and foster positive attitudes towards other nations.

Kenya is part of the international community. It is part of the complicated and interdependent network of peoples and nations. Education should therefore lead the youth of the country to accept membership of this international community with all the obligations and responsibilities, rights and benefits that this membership entails.

viii) Promote positive attitudes towards good health and environmental protection.

Property of the Government of Kenya

Education should inculcate in young people the value of good health in order for them to avoid indulging in activities that will lead to physical or mental ill health. It should foster positive attitudes towards environmental development and conservation. It should lead the youth of Kenya to appreciate the need for a healthy environment.

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LEARNING OUTCOMES FOR MIDDLE SCHOOL

By end of Middle School, the learner should be able to:

- 1. Apply literacy, numeracy and logical thinking skills for appropriate self-expression.
- 2. Communicate effectively, verbally and non-verbally, in diverse contexts.
- 3. Demonstrate social skills, and spiritual and moral values for peaceful co-existence.
- 4. Explore, manipulate, manage and conserve the environment effectively for learning and sustainable development.
- 5. Practise relevant hygiene, sanitation and nutrition skills to promote health.
- 6. Demonstrate ethical behaviour and exhibit good citizenship as a civic responsibility.
- 7. Appreciate the country's rich and diverse cultural heritage for harmonious co-existence.
- 8. Manage pertinent and contemporary issues in society effectively.
- 9. Apply digital literacy skills for communication and learning.

ESSENCE STATEMENT

Physical Education (PE) is the learning and development of fundamental movement skills and ability to use them safely for active and healthy lifestyles. Sports is any activity that involves physical exertion and skills where an individual participates for recreation or reward. The inclusion of PE and Sports in the curriculum ensures promotion of sports and sports education (The Constitution of Kenya 2010- 4th Schedule). This learning area combines both aspects where, PE builds a foundation for identification of sporting talent, which can later be developed and nurtured in the schools' informal curriculum set-up during games and sports.

Participation in sports encourages the learner to relate positively and engage in movement experiences that promote and support the development of social skills such as values, attitudes and wellbeing. Physical Education and Sports incorporates the experiences and skills gained in Upper Primary and also introduces new knowledge and skills such as evaluation of the fitness components developed during learning. It also exposes learners to multiple skills in a variety of games to lay a foundation for the sports pathway in Senior School. It fosters competencies and life skills that enable the learner to understand the significance that

sport plays in promoting a fair and just society. This is strongly supported by the social constructivist theory of Vygotsky that highlights the fundamental role of social interaction in learning.

SUBJECT GENERAL LEARNING OUTCOMES

By the end of Junior Secondary School, the learner should be able to:

- 1. Exhibit positive intrapersonal and interpersonal skills of communication during play.
- 2. Perform skills that promote physical fitness and hygiene for a healthy lifestyle.
- 3. Explore natural abilities in sports to nurture talent for personal development.
- 4. Manage economic resources acquired from use of talents and financial rewards.
- 5. Demonstrate patriotism and nationalism through participation in sports and games.
- 6. Develop skills in sports using technology for enjoyment, perfection and digital citizenship.
- 7. Conserve resources in the economic and physical environment for sustainability.
- 8. Apply pertinent and contemporary issues during games and sports.
- 9. Apply rules and regulations in Physical Education and Sports ethically, for harmonious civic coexistence.
- 10. Appreciate Kenyan culture by participating in games and sports in the community.



STRAND 1.0: GAMES

Strand	nd Sub-Strand Specific Learning Outcomes		Suggested Learning Experiences	Key Inquiry Questions
1.0 Games	1.1 Equipment and facilities in Basketball (1 lesson)	By the end of the sub strand the learner should be able to: a) describe the playing zones in a Basketball court, b) identify the playing equipment in a Basketball game, c) appreciate the safe use of a Basketball court and equipment during play.	The learner is guided to: research on court orientation and equipment used in a Basketball game play a mini Basketball game while observing safe use of the court and equipment	How can a Basketball ball be improvised?
	1.2 Passes and reception in Basketball (4 lessons)	By the end of the sub strand, the learner should be able to: a) distinguish between the bounce and baseball passes in Basketball, b) execute the bounce and baseball passes in Basketball, c) appreciate the bounce and baseball passes for fun and enjoyment.	 The learner is guided to: practise the bounce and baseball passes as used in Basketball demonstrate the bounce and baseball passes in Basketball perform the bounce and baseball passes in conditioned games record a mini basketball game and critique the application of the bounce and baseball passes and give constructive feedback 	 When does a player apply the bounce and baseball passes in a Basketball game? What is the advantage of a bounce pass over a baseball pass in Basketball?

1.3 Dodging and marking in Basketball (2 lessons)	By the end of the sub strand, the learner should be able to: a) establish the basic stance and movement in dodging and marking, b) perform dodging and marking in Basketball, c) value the safe application of dodging and marking while playing Basketball for enjoyment.	 The learner is guided to: discuss the basic stance and movement for dodging and marking demonstrate the basic stance and movement in dodging and marking practise the basic stance and movement for dodging and marking with and without objects. play a mini game and apply dodging and marking skills rate each other's performance during skill execution and give constructive feedback 	1. What is the role of the basic stance and movement in dodging and marking in Basketball? 2. Why is the skill of dodging and marking important in Basketball?
1.4 Dribbling in Basketball (2 lessons)	By the end of the sub strand, the learner should be able to: a) distinguish between the high and low dribble in Basketball, b) perform low and high dribble in Basketball, c) recognise the use of low and high dribble in Basketball.	The learner is guided to: watch a video clip and observe the execution of low and high dribble in Basketball. use drills to practise the low and high dribble in Basketball. play a mini basketball game and apply the low and high dribble skills	1. Why are the dribbling patterns in Basketball important? 2. When are the skills of high and low dribble applied in Basketball?

1.5. Footwork in Basketball (2 lessons)	By the end of the sub strand, the learner should be able to: a) analyse the landing and pivoting options in Basketball, b) perform the landing and pivoting skills in Basketball, c) appreciate each other's effort while practising footwork skills in Basketball game.	 The learner is guided to: discuss the landing and pivoting options in Basketball use drills to practise the landing and pivoting options. Play a mini Basketball game while practising landing and pivoting options. observe or record and analyse peer's performance while giving constructive feedback. 	 What is the role of landing and pivoting skills in Basketball? How are landing and pivoting skills combined in Basketball?
1.6 Shooting in Basketball (3 lessons)	By the end of the sub strand, the learner should be able to: a) distinguish amongst the set, jump and lay-up shots in Basketball, b) execute the set, jump and lay-up shots in Basketball, c) appraise each other's performance during shooting in basketball for self-efficacy.	 The learner is guided to: discuss the set, jump and lay-up shots in Basketball demonstrate the set, jump and lay-up shots in Basketball. use drills to practise the shooting skills in Basketball observe or record peer performance and analyse execution of the shooting skills for constructive feedback collaboratively play a mini game as they observe safety 	 In which situation would you apply each of the shots in Basketball? Why is it necessary to adopt an effective shooting position?
1.7 Volley and punt Kicks in	By the end of the sub strand, the learner should be able to: a) differentiate between the volley	The learner is guided to: • watch a video clip and observe the execution of volley and	How is the volley kick different from

Soccer (2 lessons)	and punt kicks in Soccer, b) perform the volley and punt kicks in Soccer, c) appreciate the execution of the volley and punt kicks while observing rules in a Soccer game.	 punt kicks demonstrate the volley and punt kicks and share constructive feedback use drills to practise volley and punt kicks in a mini soccer game apply the volley and punt kicks in a mini Soccer game. 	punt kick in Soccer? 2. How can a player creatively apply the punt and volley kicks in Soccer?
1.8 Dribbling in Soccer (2 lessons)	By the end of the sub strand, the learner should be able to: a) distinguish between the single and double dribble in Soccer, b) perform the single and double dribble techniques in Soccer, c) appreciate each other while practising the single and double dribble techniques in Soccer.	 The learner is guided to: demonstrate the single and double dribble skills in Soccer; use drills to practise single and double dribble practise combining the double and single dribble in a mini Soccer game; 	When are the double and single dribble useful in Soccer? Which movement patterns can be created when dribbling in soccer?
1.9 Dodging and Marking in Soccer (2 lessons)	By the end of the sub strand, the learner should be able to: a) establish the basic stance and movement for dodging and marking in Soccer, b) perform the basic stance and movement in dodging and marking in Soccer,	The learner is guided to: watch video clips and observe execution of the basic stance and movement for dodging and marking demonstrate the basic stance and movement for dodging and marking	What is the role of basic stance and movement for dodging and marking in Soccer? Why is dodging and marking

	c) appraise each other's efforts while practising the dodging and marking skills.	 use drills to practise dodging and marking to enhance skills learnt play a mini Soccer game while 	important in a Soccer game?
		observing safety of self and others	
1.10 Tackling in soccer (2 Lessons)	By the end of the sub strand, the learner should be able to: a) compare the block and slide tackling techniques in Soccer, b) perform the block and slide tackling techniques in Soccer, c) value each other's efforts while practising the tackling techniques in Soccer.	 The learner is guided to: watch a video clip on the block and slide tackles in Soccer; demonstrate the block and slide tackling techniques in Soccer; use drills to practise block and slide tackling techniques; play a mini Soccer game while applying the block and slide tackles for fun and enjoyment 	 Why is tackling in Soccer important in initiating an offensive movement? When is a tackle regarded rough or illegal in Soccer?
1.11 Goalkeeping in soccer (2 lessons)	By the end of the sub strand, the learner should be able to: a) describe the basic stance positions and movements of a goalkeeper in Soccer, b) perform the basic stance and movements of a goalkeeper in Soccer, c) value each other's efforts while practising the basic stance and movements in goalkeeping in	positions and movements in goalkeeping;	Why are the basic stance and movement skills important to a goalkeeper in a Soccer game?

Soccer.	play and apply the basic stance
	positions and movements in a
	mini Soccer game while
	observing safety

Core Competencies to be developed:

- Communication and collaboration: as the learners appreciate peer's opinions while practising different skills and working in groups or teams.
- Creativity and imagination: as the learners create and perform drills and movement patterns in games and sports.
- Citizenship: as the learners interact with each other during mini games.
- Digital literacy: as the learners manipulate and interact with digital devices to research and watch video clips.

Pertinent and Contemporary Issues (PCIs):

- Physical fitness: as the learners play games for prevention of lifestyle diseases and health promotion
- Friendship formation and interpersonal relationship: as the learners interact during games and sports
- Safety and Security: as learners observe safety measures during mini games
- Self-esteem: as learners learn and develop new skills

Values:

- Love: as learners learn to share available resources while practising skills
- Responsibility: as learners learn to use and care for equipment and facilities improvised
- Integrity: Fair play and honesty as learners participate in games and observe rules
- Social justice: as learners participate together in games and doing exercises

Links to other subjects:

- English: as learners communicate with each other as they play mini games, watch video clips and give constructive feedback
- Health Education: as learners wear clean sports attire and keep their bodies clean
- Computer Science: as learners manipulate digital devices to research, record and watch video clips on different skills
- Religious Studies: as learners practise honesty and apply values during games

Assessment Rubric fo	Assessment Rubric for Games- Basketball					
Indicators	Exceeds expectations	Meets expectations	Approaches expectations	Below expectations		
Ability to demonstrate knowledge of the playing zones and equipment used in Basketball	Describes the playing zones and equipment used in Basketball, giving details	Describes the playing zones and equipment used in Basketball	Partly describes the playing zones and equipment used in Basketball with assistance	Has challenges describing the playing zones and equipment used in Basketball even with assistance		
Ability to explain the difference between bounce and baseball passes in Basketball	Exhaustively explains the difference between bounce and baseball passes in Basketball	Explains the difference between bounce and baseball passes in Basketball	Explains the difference between bounce and baseball passes in Basketball with assistance	Has challenges explaining the difference between bounce and baseball passes in Basketball even with assistance		
Ability to execute the bounce and baseball passes in Basketball	Consistently and correctly executes the bounce and baseball passes in Basketball	Correctly executes the bounce and baseball passes in Basketball	Correctly executes the bounce and baseball passes in Basketball with assistance	Has challenges executing the bounce and baseball passes in Basketball		
Ability to establish basic stance and movement for dodging and marking in Basketball	Exceptionally establishes basic stance and movement for dodging and marking in Basketball	Establishes basic stance and movement for dodging and marking in Basketball	Establishes basic stance and movement for dodging and marking in bBasketball with assistance	Has challenges establishing basic stance and movement for dodging and marking in Basketball even with assistance		

Ability to perform	Creatively performs	Performs dodging and	Performs dodging	Has challenges
dodging and marking	dodging and marking in	marking in Basketball	and marking in	performing dodging and
in Basketball	Basketball		Basketball with	marking in Basketball
			assistance	even with assistance
Ability to distinguish	Consistently	Distinguishes between	Distinguishes	Has challenges
between high and low	distinguishes between	high and low dribble	between high and low	distinguishing between
dribble in Basketball	high and low dribble in	in Basketball	dribble in Basketball	high and low dribble in
	Basketball		with assistance	Basketball even with
				assistance
Ability to perform	Creatively performs low	Performs low and	Performs low and	Has challenges
low and high dribble	and high dribble in	high dribble in	high dribble in	performing low and
in Basketball	Basketball	Basketball	Basketball with	high dribble in
			assistance	Basketball even with
				assistance
Ability to analyse	Critically analyses	Analyses landing and	Analyses landing and	Has challenges analysing
landing and pivoting	landing and pivoting	pivoting options in	pivoting options in	landing and pivoting
options in Basketball	options in Basketball	Basketball	Basketball with	options in Basketball
			assistance	even with assistance
Ability to perform	Consistently performs	Performs landing and	Performs landing and	Has challenges
landing and pivoting	landing and pivoting in	pivoting in Basketball	pivoting in	performing landing and
in Basketball	Basketball		Basketball with	pivoting in Basketball
			assistance	even with assistance
Ability to distinguish	Consistently	Distinguishes amongst	Distinguishes	Has challenges
amongst the set, jump	distinguishes amongst the	the set, jump and lay-	amongst the set, jump	distinguishing amongst
and lay-up shots in	set, jump and lay-up	up shots in Basketball	and lay-up shots in	the set, jump and lay-up
Basketball	shots in Basketball		Basketball with	shots in Basketball even
			assistance	with assistance

Ability to execute the set, jump and lay-up shots in Basketball	Creatively executes the set, jump and lay-up shots in Basketball	p and lay-up shots in		Executes the set, jump and lay-up shots in Basketball with assistance	Has challenges executing the set, jump and lay-up shots in Basketball even with assistance	
Assessment Rubric for	r Games- Soccer					
Indicators	Exceeds expectations	Mee	ets expectations		roaches ectations	Below expectations
Ability to differentiate between volley and punt kicks in Soccer	Consistently differentiates between volley and punt kicks in Soccer	Differentiates Distance between volley and vo		Differentiates between volley and punt kicks in Soccer with assistance		Has difficulty differentiating between volley and punt kicks in Soccer even with assistance
Ability to perform the volley and punt kicks for skill acquisition	Creatively performs the volley and punt kicks for skill acquisition	and	forms the volley punt kicks for acquisition	punt acqu	orms the volley and kicks for skill isition with stance	Has difficulty performing the volley and punt kicks for skill acquisition even with assistance
Ability to distinguish between single and double dribble in Soccer	Comprehensively distinguishes between single and double dribble in Soccer	Distinguishes between single and		sing	inguishes between le and double dribble occer with assistance	Has difficulty distinguishing between single and double dribble in Soccer even with assistance
Ability to perform the single and double dribble techniques in Soccer	Creatively performs the single and double techniques in Soccer	and	orms the single double niques in Soccer	sing	rrectly performs the le and double niques in Soccer	Performs the single and double techniques in Soccer with assistance

Ability to establish	Consistently	Establishes the basic	Establishes the basic	Has difficulty establishing
the basic stance and	establishes the basic	stance and movement	stance and movement for	the basic stance and
movement for	stance and movement	for dodging and	dodging and marking in	movement for dodging
dodging and marking	for dodging and	marking in soccer	Soccer with assistance	and marking in Soccer
in Soccer	marking in Soccer			even with assistance
Ability to perform the	Creatively performs	Performs the basic	Performs the basic stance	Has difficulty performing
basic stance and	the basic stance and	stance and	and movements in	the basic stance and
movements in	movements in	movements in	dodging and marking in	movements in dodging
dodging and marking	dodging and marking	dodging and marking	Soccer with assistance	and marking in Soccer
in Soccer	in Soccer	in Soccer		even with assistance
Ability to compare	Critically compares	Compares the block	Compares the block and	Has difficulty comparing
the block and slide	the block and slide	and slide tackling	slide tackling techniques	the block and slide
tackling techniques in	tackling techniques in	techniques in soccer	in soccer with assistance	tackling techniques in
soccer	soccer			soccer even with
				assistance
Ability to describe the	Exhaustively	Describes the basic	Describes the basic stance	Has difficulty describing
basic stance positions	describes the basic	stance positions and	positions and movements	the basic stance positions
and movements of a	stance positions and	movements of a	of a goalkeeper in soccer	and movements of a
goalkeeper in soccer	movements of a	goalkeeper in soccer	with assistance	goalkeeper in soccer even
	goalkeeper in soccer			with assistance
Ability to perform the	Creatively performs	Performs the basic	Performs the basic stance	Has difficulty performing
basic stance positions	the basic stance	stance positions and	positions and movements	the basic stance positions
and movements of a	positions and	movements of a	of a goalkeeper in soccer	and movements of a
goalkeeper in soccer	movements of a	goalkeeper in soccer	with assistance	goalkeeper in soccer even
	goalkeeper in soccer			with assistance

STRAND 2.0: ATHLETICS

Strand	Sub-Strand	Specific Learning Outcomes	Suggested Learning Experiences	Key Inquiry Questions
2.0 Athletics	2.1 Triple Jump in Field Events (2 lessons)	By the end of the sub strand, the learner should be able to: a) explain the approach, take off, flight and landing in Triple jump, b) perform the approach, take off, flight (hop, step and jump) and landing phases in Triple jump, c) appreciate own and others' participation in the preparation of the sand pit while observing safety.	The learner is guided to: demonstrate the approach, flight (hop, step and jump) and landing phases in triple jump observe demonstrations of each phase of triple jump and share constructive feedback use drills to practise the hop, step and jump in Triple jump play games applying the progressive phases of Triple jump	 How are the different phases of Triple jump applied? Why is safety important during the preparation of the sand pit?
	2.2 Glide style in Shot put (2 lessons)	By the end of the sub strand, the learner should be able to: a) analyse the glide style in shot put, b) perform the glide style in putting the shot for skill development, c) appreciate own and others' effort of putting the shot for enhanced self-esteem.	The learner is guided to: • watch video clips and observe the phases (stance, grip, dirty chin, release, follow through) of glide style in shot put • demonstrate the phases (stance, grip, dirty chin, release, follow through) of glide style in shot put • use drills to practise the	 How is the glide style applied in the execution of the shot? Why is each phase of shot put throw important?

2.3 Middle distance races in Track Events (2 lessons)	By the end of the sub strand the learner should be able to: a) describe the middle distance races in track events, b) perform the takeoff position, pacing, stride length and recovery in middle distance races, c) respect own and others' space and pace while running the middle distance races for enjoyment	phases in glide style while putting the shot The learner is guided to: watch video clips on the start position in middle distance races demonstrate start and running skills in middle distance races use drills to practise startand running skills in middle distance races	1. Which are the appropriate skills to be applied in middle distance races? 2. Why is it important to adopt an appropriate start position?
2.4 Rhythm in Hurdling races (3 lessons)	By the end of the sub strand the learner should be able to: a) explain how rhythm is established in hurdling races, b) apply rhythm for effective hurdle clearance, c) appreciate own and others' effort in clearing the hurdles for enjoyment while observing safety.	 The learner is guided to: watch video clip and analyse the rhythm in hurdling races role play rhythm into first hurdle, into and off each hurdle and between the hurdles use drill to practise rhythm in hurdling races play games to collaboratively and safely apply rhythm in hurdling races 	1. How is rhythm established in hurdling races? 2. How is rhythm applied for effective hurdle clearance?

Core Competencies to be developed:

- Communication and collaboration: as learners actively listen and interact in skill performance and participate in group activities while performing drills
- Creativity and imagination: as learners are guided to come up with different tasks for skill development
- Critical thinking and problem solving: as learners practise drills to correct faults experienced during skill development
- Learning to learn: as learners carry out research on skill concepts
- Self-efficacy: as learners show confidence in taking up new challenges and as they improvise equipment

Pertinent and Contemporary Issues (PCIs):

- Self-awareness: learners boost their self-esteem as they participate in the athletic activities
- Safety and security: as learners observe safety while participating in activities
- Gender issues: as learners appreciate peers from different cultural backgrounds, and gender
- Environmental Sustainability: as the learners recycle waste during improvisation of equipment and facility for use in athletics

Values:

- Love: as learners learn to share available resources while practising skills
- Responsibility: as learners learn to use and care for equipment and facilities
- Integrity: as learners practise fair play and honesty while participating in events
- · Social cohesion: as learners participate in events together and appreciate each other

Links to other subjects:

- Mathematics: as they measure heights and distances
- Computer Science: as they interact and manipulate digital devices
- English: as they keep communicating through the skills' performances

Assessment Rubric for Athletics- Field Events (Triple Jump)				
Indicators	Exceeds	Meets	Approaches	Below Expectations
	Expectations	Expectations	Expectations	
Ability to explain the	Elaborately explains	Explains the	Explains the approach,	Has difficulty explaining
approach, take off,	the approach, take off,	approach, take off,	take off, flight and	the approach, take off,
flight and landing in	flight and landing in	flight and landing in	landing in Triple jump	flight and landing in Triple
Triple jump	Triple jump	Triple jump	with assistance	jump even with assistance
Ability to perform the	Creatively performs	Performs the	Performs the approach,	Has difficulty performing
approach, take off,	the approach, take off,	approach, take off,	take off, flight phases and	the approach, take off,
flight phases and	flight phases and	flight phases and	landing in Triple jump	flight phases and landing in
landing in Triple jump	landing in Triple	landing in Triple	with assistance	Triple jump even with
	jump	jump		assistance

Assessment Rubric or Athletics- Field Events (Glide Style In Shot Put)

Indicators	Exceeds Expectations	Meets Expectations	Approaches Expectations	Below Expectations
Ability to analyse the	Critically analyses the	Analyses the glide style	Analyses the glide	Has difficulty analysing
glide style in shot put	glide style in shot put	in shot put	style in shot put	the glide style in shot put
			with assistance	with assistance
Ability to perform the	Creatively performs the	Performs the glide style	Performs the glide	Has difficulty
glide style in putting	glide style in putting the	in putting the shot for	style in putting the	performing the glide
the shot for skill	shot for skill development	skill development	shot for skill	style in putting the shot
development			development with	for skill development
			assistance	even with assistance

Assessment Rubric for Athletics - Track Events (Middle Distance Races)

Indicators	Exceeds Expectations	Meets Expectations	Approaches	Below Expectations
			Expectations	
Ability to describe the	Exhaustively describes	Describes the start	Describes the start	Has difficulty describing
start position in middle	the start position in	position in middle	position in middle	the start position in
distance races	middle distance races	distance races	distance races with	middle distance races
			assistance	even with assistance
Ability to perform start	Creatively performs	Performs start off	Performs start off	Has difficulty
off position and	start off position and	position and running	position and running	performing start off
running skills in	running skills in	strategies in middle	skills in middle	position and running
middle distance races	middle distance races	distance races	distance races with	strategies in middle
			assistance	distance races even with
				assistance

Assessment Rubric for Athletics – Track Events (Rhythm In Hurdle Races)

respondent reality for remotes truck Events (reny time in tructor)					
Indicators	Exceeds Expectations	Meets Expectations	Approaches	Below Expectations	
			Expectations		
Ability to explain	Elaborately explains	Explains how	Explains how rhythm is	Has difficulty explaining	
rhythm establishment	how rhythm is	rhythm is established	established in hurdle	how rhythm is	
in hurdle races	established in hurdle	in hurdle races	races with assistance	established in hurdle	
	races			races even with	
				assistance	
Ability to apply rhythm	Creatively applies	Applies rhythm for	Applies rhythm for	Has difficulty applying	
for effective hurdle	rhythm for effective	effective hurdle	effective hurdle clearance	rhythm for effective	
clearance	hurdle clearance	clearance	with assistance	hurdle clearance even	
				with assistance	

STRAND 3.0: PHYSICAL FITNESS AND HEALTH

Strand	Sub-Strand	Specific Learning Outcomes	Suggested Learning Experiences	Key Inquiry Questions
3.0 Physical Fitness and Health	3.1 Pre-assessment for fitness (4 lessons)	By the end of the sub strand, the learner should be able to: a) recognise the basic tools that evaluate cardiorespiratory endurance, speed and reaction time, b) conduct pre-exercise assessment on cardiorespiratory endurance, speed and reaction time using the fitness evaluation tools, c) creatively journal the pre-test assessment of cardiorespiratory endurance, speed and reaction time for record keeping, d) show sensitivity to others regardless of gender and ability while participating in fitness assessment.	The learner is guided to: • research and identify basic tools for use in evaluation of cardio-respiratory endurance, speed and reaction time • participate in warm up exercises for the preevaluation of cardiorespiratory endurance, speed and reaction time • use the identified tools to assess cardiorespiratory endurance, speed and reaction time • use the fitness norms sheet to deduce the fitness levels of cardiorespiratory endurance, speed and reaction time.	1. Which other tools are available in evaluating cardiorespiratory endurance, speed and reaction time? 2. Why are warm up exercises necessary before assessment for fitness?

3.2 Fitness activities for fitness components (6 lessons)

By the end of the sub strand, the learner should be able to:

- a) analyse exercises that promote cardiorespiratory endurance, speed and reaction time.
- b) evaluate the relationship between nutritional demands and exercises for health promotion,
- safely execute exercises that promote cardiorespiratory endurance, speed and reaction time,
- d) appreciate the role of exercise in cardiorespiratory endurance, speed and reaction time in the prevention of lifestyle disease,
- e) show sensitivity to others while participating in fitness activities for performance and wellness.

The learner is guided to:

- research on exercises that promote cardiorespiratory endurance, speed and reaction time while considering nutritional demands for exercise.
- use digital devices to describe the connection between nutrition and exercise.
- use music to perform fitness exercise
- participate in cardiorespiratory endurance, speed and reaction time exercises with peers of different abilities, gender and culture
- use digital devices to record own performance for selfevaluation.
- collaboratively assist each other with evaluation tools when necessary

- 1. What is the relationship between fitness and exercises for health promotion?
- 2. How are exercises that promote cardiorespiratory endurance, speed and reaction time executed safely?

3.3 Postassessment for fitness components (3 lessons)

By the end of the sub strand, the learner should be able to:

- a) refer to tools used in pretest for cardiorespiratory endurance, speed and reaction time for post assessment,
- b) conduct post exercise assessment on cardiorespiratory endurance, speed and reaction time using the fitness evaluation tools,
- c) complete the journal on posttest records for cardiorespiratory endurance, speed and reaction time in fitness assessment,
- d) show sensitivity for others regardless of gender and ability when interpreting the results of fitness assessment.

The learner is guided to:

- prepare the post assessment evaluation tools of cardiorespiratory endurance, speed and reaction time
- participate in warm up exercises for the post assessment of cardiorespiratory endurance, speed and reaction time
- use the prepared tools to post-assess and compare cardiorespiratory endurance, speed and reaction time scores with pretest records
- use the fitness norms sheet to deduce the fitness levels of cardiorespiratory endurance, speed and reaction time

- 1. Which other tools can be used in post-assessment of cardiorespiratory endurance, speed and reaction time?
- 2. What is the significance of post-assessment scores for cardiorespiratory, endurance, speed and reaction time?

Core Competencies to be developed:

- Creativity and imagination: as learners are guided to come up with exercises for specific fitness components.
- Critical thinking and problem solving: as learners solve fitness issues through practical engagement.
- Self- efficacy: as learners form positive attitudes on health promotion and develop confidence towards proper execution of
 exercises for fitness.

Pertinent and Contemporary Issues (PCIs):

- Physical fitness: as learners engage in physical exercises for fitness and health promotion
- Self-awareness: as learners develop and build their self-esteem and interpersonal relationships through participation in physical fitness exercises
- Gender issues: as learners plan physical fitness programmes without discrimination or bias to intersex persons and as they appreciate efforts made across genders.
- Safety and security: as learners support peers while engaging in exercises and observing safety measures as outlined in the fitness protocol

Values:

- Respect: as learners accept peers' opinions on a variety of exercises to include in group activities
- Responsibility: as learners form a positive attitude towards health promotion through fitness exercises

Links to other subjects:

- English: as learners communicate with each other
- Health Education: as learners wear clean sports attire and keep their bodies clean while monitoring their fitness records and journals
- Computer Science: as learners make use of digital devices to record and watch video clips on fitness exercises and analyse the data using software application

Assessment Rubric for	Physical Fitness			
Indicators	Exceeds Expectations	Meets Expectations	Approaches Expectations	Below Expectations
Ability to study simple tools that evaluate cardiorespiratory endurance, speed and reaction time	Critically studies simple tools that evaluate cardiorespiratory endurance, speed and reaction time	Studies simple tools that evaluate cardiorespiratory endurance, speed and reaction time	Studies simple tools that evaluate cardiorespiratory endurance, speed and reaction time with assistance	Has challenges studying simple tools that evaluate cardiorespiratory endurance, speed and reaction time even with assistance
Ability to conduct pre- assessment on cardiorespiratory endurance, speed and reaction time	Procedurally conducts pre-assessment on cardiorespiratory endurance, speed and reaction time	Conducts pre- assessment on cardiorespiratory endurance, speed and reaction time	Conducts pre- assessment on cardiorespiratory endurance, speed and reaction time with assistance	Has challenges conducting pre-assessment on cardiorespiratory endurance, speed and reaction time even with assistance
Ability to creatively journal pre-test records of cardiorespiratory endurance, speed and reaction time	Creatively journals pre-test records of cardiorespiratory endurance, speed and reaction time	Journals pre-test records of cardiorespiratory endurance, speed and reaction time	Journals pre-test records of cardiorespiratory endurance, speed and reaction time with assistance	Has challenges journaling pre-test records of cardiorespiratory endurance, speed and reaction time even with assistance
Ability to analyse exercises that promote cardiorespiratory endurance, speed and reaction time	Critically analyses exercises that promote cardiorespiratory endurance, speed and reaction time	Analyses exercises that promote cardiorespiratory endurance, speed and reaction time	Analyses some exercises that promote cardiorespiratory endurance, speed and reaction with	Has challenges analysing exercises that promote cardiorespiratory endurance, speed and reaction time even with

Assessment Rubric for	Physical Fitness			
Indicators	Exceeds Expectations	Meets Expectations	Approaches Expectations	Below Expectations
			assistance	assistance
Ability to evaluate the relationship between nutritional demands and exercises for health promotion	Critically evaluates the relationship between nutritional demands and exercises for health promotion	Evaluates the relationship between nutritional demands and exercises for health promotion,	Evaluates the relationship between nutritional demands and exercises for health promotion with assistance	Has challenges evaluating the relationship between nutritional demands and exercises for health promotion even with assistance
Ability to safely execute exercises that promote cardiorespiratory endurance, speed and reaction time	Creatively executes exercises that promote cardiorespiratory endurance, speed and reaction time	Executes exercises that promote cardiorespiratory endurance, speed and reaction time	Executes exercises that promote cardiorespiratory endurance, speed and reaction time with assistance	Has challenges executing exercises that promote cardiorespiratory endurance, speed and reaction time even with assistance
Ability to study tools used in pretest that evaluated cardiorespiratory endurance, speed and reaction time	Comprehensively studies tools used in pretest that evaluated cardiorespiratory endurance, speed and reaction time	Studies tools used in pretest that evaluated cardiorespiratory endurance, speed and reaction time	Studies tools used in pretest that evaluated cardiorespiratory endurance, speed and reaction time with assistance	Has challenges studying tools used in pretest that evaluated cardiorespiratory endurance, speed and reaction time even with assistance
Ability to conduct post -assessment on cardiorespiratory endurance, speed and reaction time using the	Procedurally conducts post-assessment on cardiorespiratory endurance, speed and reaction time using the	Conducts post- assessment on cardiorespiratory endurance, speed and reaction time	Conducts post assessment on cardiorespiratory endurance, speed and reaction time with	Has challenges conducting post-assessment on cardiorespiratory endurance, speed and reaction time even with

Assessment Rubric for Physical Fitness				
Indicators	Exceeds Expectations	Meets Expectations	Approaches Expectations	Below Expectations
fitness evaluation tools	fitness evaluation tools		assistance	assistance
Ability to complete the	Comprehensively	Completes the	Completes the	has challenges completing
portfolio post-test	completes the portfolio	portfolio post-test	portfolio post-test	the portfolio post-test
records for	post-test records for	records for	records for	records for
cardiorespiratory	cardiorespiratory	cardiorespiratory	cardiorespiratory	cardiorespiratory
endurance, speed and	endurance, speed and	endurance, speed and	endurance, speed and	endurance, speed and
reaction time for	reaction time for	reaction time for	reaction time for	reaction time for fitness
fitness journaling	fitness journaling	fitness journaling	fitness journaling with	journaling even with
			assistance	assistance

STRAND 4.0: CAREER OPPORTUNITIES IN FITNESS AND SPORTS

Strand	Sub-Strand	Specific Learning Outcomes	Suggested Learning Experiences	Key Inquiry Questions
4.0 Career Opportunities in Fitness and Sports	4.1 Fitness and Sports Related Careers (4 lessons)	By the end of the sub strand, the learner should be able to: a) identify careers related to fitness in the community for poverty eradication, b) identify ways of managing income generated from talent in sports and fitness careers through saving and ethical spending, c) set financial goals for utilisation of income generated from rewards and earning in sports and fitness-related careers, d) appreciate the need to save and invest income generated from rewards and earnings in sports and fitness-related careers for sustainable livelihoods.	The learner is guided to: research and classify fitness and sports-related careers discuss ways of managing income generated from talent and fitness-related careers rate financial goals based on participation in talent, fitness and sports-related careers use software applications and other gadgets to assess financial literacy in the sports industry and suggest how to create wealth collaboratively and creatively critique ways to create wealth in the fitness and sports industry	How can an individual contribute to an enriched economy in the fitness and sports industry? Why is it important to invest wisely?

Core Competencies to be developed:

- Creativity and imagination: as learners are guided to interpret areas for talent identification and career opportunities.
- Critical thinking and problem solving: as learners create and resolve personal and financial goals.

- Digital literacy: as learners research and investigate software applications used in the sports and fitness industry to create
 wealth.
- Self- efficacy: as learners form positive attitudes for lifelong participation in fitness and sports programmes for wealth creation.

Pertinent and Contemporary Issues (PCIs):

- Healthy lifestyle: as learners appreciate sports for wellness and participate in physical exercises for fitness
- Life skills: as learners develop self-awareness, build self-esteem and interpersonal relationships in financial literacy
- Poverty eradication: as they see how to use talent to generate income and manage self and finances
- Lifestyle diseases: as learners learn how to invest wisely and utilise income for healthy behaviors

Values:

- Integrity: as learners develop competency in saving and money management skills
- · Responsibility: as learners exercise financial responsibility
- Respect: as learners value each other's opinions in setting financial goals

Links to other subjects:

English: as learners communicate with each other

Business Studies: as learners appreciate financial management skills

Computer Science: as learners make use of digital devices to create financial accounts and goals

Assessment Rubric for	Career Opportunities in S	Sports		
Indicators	Exceeds Expectations	Meets Expectations	Approaches Expectations	Below Expectations
Ability to identify careers related to fitness and sports for poverty eradication	Elaborately identifies careers related to fitness for poverty eradication	Identifies careers related to fitness for poverty eradication	Identifies some careers related to fitness for poverty eradication with assistance	Has challenges identifying careers related to fitness for poverty eradication even with assistance
Ability to identify ways of managing income generated from talents	Comprehensively identifies ways of managing income generated from talents	Identifies ways of managing income generated from talents	Identifies some ways of managing income generated from talents with assistance	Has challenges identifying ways of managing income from talents even with assistance
Ability to set financial goals for utilisation of income generated from rewards and earning in sports and fitness-related careers	Creatively sets financial goals for utilisation of income generated from rewards and earning in sports and fitness-related careers	Sets financial goals for utilisation of income generated from rewards and earning in sports and fitness-related careers	Sets some financial goals for utilisation of income generated from rewards and earning in sports and fitness related-careers with assistance	Has challenges setting financial goals for utilisation of income generated from rewards and earning in sports and fitness related careers even with assistance

OPTIONS

Learners must cover at least one of these areas:

- 5.0 Swimming
- 6.0 Hockey 7.0 Kabaddi

STRAND 5.0: SWIMMING

Strand	Sub-Strand	Specific Learning Outcomes	Suggested Learning Experiences	Key Inquiry
				Questions
Option 5.0 Swimming	5.1 Breast stroke in swimming (5 lessons)	By the end of the sub strand, the learner should be able to: a) explain the prone body position and glide in breast stroke, b) perform the leg and arm action in breast stroke, c) appreciate own and others' efforts while performing breast stroke.	 The learner is guided to: watch video clips on breast stroke technique and observe its execution demonstrate prone body position, the glide, leg and arm action and breathing techniques in breast stroke use drills to practise prone body position, the glide, leg and arm action and breathing techniques in breast stroke play creative water games using breast stroke while observing safety 	Why is the head raised up during arm pulls in breast stroke?
	5.2 Inverted	By the end of the sub strand, the	The learner is guided to:-	Why is the
	breast	learner should be able to:	 research on inverted breast stroke 	inverted
	stroke in	a) explain the supine body	technique	breaststroke an
	swimming	position and glide in inverted	demonstrate supine body position,	enjoyable skill

(5 lessons)	breast stroke,	glide, and leg and arm actions	in swimming?
	b) perform the leg and arm action	during inverted breast stroke	
	techniques in inverted breast	use drills to collaboratively practise	
	stroke for skill acquisition,	leg and arm actions in inverted	
	c) appreciate the inverted	breast stroke	
	breaststroke for recovery and	record video clips on own and	
	enjoyment while observing	others' performance and give	
	safety.	constructive feedback	

Core Competencies to be developed:

- Communication and collaboration: as learners interact while practising skills and appreciate each other's opinion as they
 participate in aquatic activities
- Creativity and imagination: as learners perform different assigned swimming tasks and creatively apply developed skills in strokes
- Self-efficacy: as learners show confidence in learning new skills

Pertinent and Contemporary Issues (PCIs):

- Lifestyle diseases: as learners learn how to apply swimming skills to promote active lifestyles
- Alcohol and drug abuse: as learners learn to use skills developed for positive recreation
- Disaster risk management: as learners develop swimming skills to help them survive in aquatic environment

Values:

- Responsibility: as learners observe pool safety for the sake of themselves and peers
- · Social cohesion: as learners participate in events together

Links to other subjects:

- English: as learners communicate with each other during skill execution
- Health Education: as learners wear clean swimming costumes and keep their bodies clean
- Computer Science: as learners use digital devices to research on different swimming skills

Assessment Rubric for	Swimming			
Indicators	Exceeds expectations	Meets Expectations	Approaches	Below expectations
			expectations	
Ability to explain the	Exhaustively explains	Explains the prone	Explains the prone	Has difficulty
prone body position	the prone body position	body position and glide	body position and glide	explaining the prone
and glide for breast	and glide for breast	for breast stroke	for breast stroke with	body position and glide
stroke	stroke		assistance	for breast stroke even
				with assistance
Ability to perform the	Creatively performs the	Performs the leg action,	Performs the leg action,	Has difficulty
leg action, arm action	leg action, arm action	arm action and	arm pulls action and	performing the leg
and breathing	and breathing	breathing techniques	breathing techniques	action, arm pulls action
techniques for skill	techniques for skill	for skill development	for skill development	and breathing
development	development		with assistance	techniques for skill
				development even with
				assistance

STRAND 6.0: HOCKEY

Strand	Sub-Strand	Specific Learning Outcomes	Suggested Learning Experiences	Key Inquiry Questions
Option: 6.0 Hockey	6.1 Dribbling in Hockey (5 lessons)	By the end of the sub strand, the learner should be able to: a) explain the different dribbles performed in Hockey, b) perform the straight and reverse one-handed dribble in Hockey for skill development, c) embrace the application of different dribbling techniques in Hockey for fun and enjoyment.	The learner is guided to: • watch video clips on dribbling techniques in Hockey • demonstrate the straight and reverse one-handed dribble in Hockey • use drills to practise one-handed straight and reverse dribble in Hockey • play a mini Hockey • play a mini Hockey game while applying dribbling techniques	How is the one-handed dribble performed in Hockey? Why is it important to combine the straight and reverse dribbles in Hockey?
	6.2 Tackling in Hockey (5 lessons)	By the end of the sub strand the learner should be able to:- a) differentiate between the lunge and jab tackles in Hockey, b) safely apply the tackling skills for mastery in Hockey, c) appreciate own and other's effort in tackling during play for self- and peer motivation.	 The learner is guided to: watch video clips on jab and lunge tackling techniques in Hockey demonstrate the lunge and jab tackles in Hockey use drills to practise the jab and lunge tackling techniques while giving constructive feedback play a mini Hockey game 	When are the jab and lunge tackles regarded as illegal or rough in Hockey?

	while observing rules.
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Core Competencies to be developed:

- Communication and collaboration: as learners interact while practising skills, appreciate each other's opinion as they develop skills and participate in mini games
- Critical thinking and problem solving: as learners choose appropriate skills to apply in a game situation
- Self-efficacy: as learners show confidence in learning and applying new skills
- · Digital literacy: as learners watch, manipulate and interact with the digital devices for research

Pertinent and Contemporary Issues (PCIs):

- Lifestyle diseases: as learners engage in activities for health and fitness development
- Alcohol and drug abuse: as learners learn to use skills developed for positive recreation
- Life skills: as learners develop self-awareness and boost self-esteem
- Safety and security: as learners observe safety while handling hockey sticks

Values:

- Responsibility: responsible use of equipment and in maintaining cleanliness in the play of field
- Social justice: fair play, observing rules and regulation during play
- · Unity: joining together with others during games and sports, team work
- Love: taking care of each other in case of injuries and sharing the available equipment
- Peace: appreciating and respecting variations in abilities and performance skills
- Integrity: playing, acting and speaking honestly during play

Links to other subjects:

- · English: as learners communicate with each other
- Health Education: as learners wear clean sports attire and keep their bodies clean
- Computer Science: as learners make use of digital devices to record and watch video clips on skills
- Religious Studies: as they observe love, honesty and peaceful living during play

Assessment Rubric for Hockey

Indicators	Exceeds Expectations	Meets Expectations	Approaches Expectations	Below Expectations
Ability to explain different dribbles	Exhaustively explains the different	Explains the different dribbles performed in	Explains the different dribbles performed in	Has difficulty explaining the different dribbles
performed in Hockey	dribbles performed in Hockey	Hockey	Hockey with assistance	performed in Hockey even with assistance
Ability to perform the straight and reverse one-handed dribble in Hockey for skill	Creatively performs the straight and reverse one-handed dribble in Hockey for	Performs the straight and reverse one-handed dribble in Hockey for skill development	Performs the straight and reverse one- handed dribble in hockey for skill	Has difficulty performing the straight and reverse one-handed dribble in Hockey for skill
development	skill development	skin development	development with assistance	development even with assistance
Ability to differentiate lunge and jab tackles in Hockey	Elaborately differentiates between lunge and jab tackles in Hockey	Differentiates between lunge and jab tackles in Hockey	Differentiates between lunge and jab tackles in Hockey with assistance	Differentiates between lunge and jab tackles in Hockey with assistance
Ability to perform lunge and jab tackles in hockey for skill acquisition	Creatively performs lunge and jab tackles in hockey for skill acquisition	Performs lunge and jab tackles in hockey for skill acquisition	Performs lunge and jab tackles in hockey for skill acquisition with assistance	Has difficulty performing lunge and jab tackles in hockey for skill acquisition even with assistance

STRAND 7.0: KABADDI

Strand	Sub-Strand	Specific Learning Outcomes	Suggested Learning Experiences	Key Inquiry Questions
Option: 7.0 Kabaddi	7.1 Defensive Skills in Kabaddi (5 lessons)	By the end of the sub strand, the learner should be able to: a) distinguish amongst the defensive skills in Kabaddi, b) perform the defensive skills of waist hold, wrist hold, knee hold and ankle hold in Kabaddi for skill development, c) appraise others and team efforts when applying defensive skills in Kabaddi.	 The learner is guided to: use digital devices to watch video clips on defensive skills of waist hold, wrist hold, knee hold and ankle hold in defensive skills while observing their execution demonstrate defensive skills of waist hold, wrist hold, knee hold and ankle hold in Kabaddi and share constructive feedback use drills to practise the defensive skill of waist hold, wrist hold, knee hold and ankle hold in Kabaddi observe and rate peer performances in the application of defensive skills in Kabaddi and offer constructive feedback. play a mini Kabaddi game while applying defensive skills and observing safety. 	How is safety enhanced during defensive skills in Kabaddi?
	7.2Attacking Skills in Kabaddi	By the end of the sub strand the learner should be able to: a) differentiate amongst the	The learner is guided to: watch video clips on the execution of toe touch and dubki techniques in	Which instances call for the

(5 lessons)	attacking skills in Kabaddi, b) perform toe touch and dubki techniques for skill development, c) support each other's and team efforts in execution of the toe touch and dubki in Kabaddi.	 Kabaddi and observe their execution demonstrate toe touch and dubki techniques in Kabaddi use drills to practice the toe touch and dubki techniques in Kabaddi. record a mini Kabaddi game for analysis of toe touch and dubki techniques. 	application of each of the attacking techniques in Kabaddi? 2. How can attacking skills promote team spirit?
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Core Competencies to be developed:

- Communication and collaboration: as learners interact while offering constructive feedback and collaboratively practise the skills and play minor games.
- Creativity and imagination: as learners critically apply developed skills in conditioned games.
- Self-efficacy: as learners show confidence in learning new skills.
- Digital literacy: as learners use digital devices to research, watch and record video clips.

Pertinent and Contemporary Issues (PCIs):

- Lifestyle diseases: as learners participate in games to acquire fitness and keep lifestyle diseases at bay.
- Life skills: as learners learn to accept their strengths and weaknesses in learning new skills
- Safety and security: as learners observe safety during play

Values:

- Social justice: fair play, observing rules and regulation during play
- Love: taking care of the injured, and each other during games and sports and sharing the available equipment
- Peace: appreciating and respecting variations in abilities and performance in play
- Integrity: playing, acting and speaking honestly during play.

Links to other subjects:

- English: as learners communicate with each other during play
- Health Education: as learners wear clean sports attire and keep their bodies clean
- Computer Science: as learners use digital devices to research on different skills

Assessment Rubric for Kabaddi

Indicator	Exceeds Expectations	Meets Expectations	Approaches Expectations	Below Expectations
Ability to distinguish among the defensive skills in Kabaddi	Clearly distinguishes among the defensive skills in Kabaddi	Distinguishes among the defensive skills in Kabaddi	Distinguishes among the defensive skills in Kabaddi with assistance	Has challenges distinguishing among the defensive skills in Kabaddi even with assistance
Ability to perform the defensive skills of waist hold, wrist hold, knee hold and ankle hold in Kabaddi for skill development	Creatively performs the defensive skills of waist hold, wrist hold, knee hold and ankle hold in Kabaddi for skill development	Performs the defensive skills of waist hold, wrist hold, knee hold and ankle hold for skill development	Performs some of the defensive skills of waist hold, wrist hold, knee hold and ankle hold for skill development with assistance	Has challenges performing the defensive skills of waist hold, wrist hold, knee hold and ankle hold for skill development even with assistance
Ability to differentiate the attacking skills in Kabaddi Ability to perform the toe touch and	Exhaustively differentiates the attacking skills in Kabaddi Creatively performs the toe touch and dubki	Differentiates the attacking skills in Kabaddi Performs the toe touch and dubki techniques	Differentiates some of the attacking skills in Kabaddi with assistance Performs the toe touch and dubki techniques in	Has difficulty differentiating the attacking skills in Kabaddi even with assistance Has difficulty performing the toe touch and dubki

dubki techniques in	techniques in Kabaddi	in Kabaddi for skill	Kabaddi for skill	techniques in Kabaddi for
Kabaddi for skill	for skill development	development	development with	skill development even
development			assistance	with assistance

COMMUNITY SERVICE LEARNING PROJECT

Introduction:

In Grade 8, focus is on learners making preparations to undertake a CSL activity of their own choice. They will be required to identify a community problem through research, plan and come up with solutions to solve the problem. The preparations will be carried out in groups. Learners will build on CSL knowledge, skills and attitudes acquired from Life Skills Education as well as other subjects.

CSL Skills to be covered:

- i) Leadership: Learners develop leadership skills as they undertake various roles during preparation.
- ii) Financial Literacy and Entrepreneurship Skills: Learners will gain skills on wise spending, saving and investing for sustained economic growth. They could consider ways of generating income as they undertake the CSL project through innovation ways. Moreover, they could identify business ideas and opportunities as well as resources to meet the needs of the community.
- iii) **Research:** Learners will be expected to identify a problem or pertinent issue in the community and indicate how the problem will be solved. They will also acquire skills on how to report their findings.
- iv) Communication: Learners indicate reporting mechanisms to be used during the actual project e.g., how they intend to communicate with members of the community, either online or offline.
- v) Citizenship: As learners engage in the CSL activities for this Grade, they will be vested with the rights, privileges and duties of a citizen, hence giving them a sense of belonging and attachment to the nation. They will also be empowered to engage and assume active roles in shaping a more peaceful, tolerant and inclusive society.
- vi) **Life Skills Education:** Learners will be equipped with life skills, including decision making, assertiveness, effective communication, problem solving and stress management. This will enable them to manage interpersonal relationships, develop leadership skills as well as discover and grow their talents.
- vii) **Community Development:** Learners will be empowered with skills necessary to effect relevant change, including building stronger and more resilient communities.

Suggested PCIs	Specific Learning	Suggested Learning Experiences	Key Inquiry
Environmental degradation Life-style diseases Communicable and non-communicable diseases Poverty Violence in community Food security issues Conflicts in the community Note: The suggested PCIs are only examples. Teachers should allow learners to identify PCIs as per their context and reality.	Outcomes By the end of the CSL project, the learner should be able to: a) identify a problem in the community through research b) plan to solve the identified problem in the community, c) design solutions to the identified problem, d) appreciate the need to belong to a community.	The learner is guided to: • brainstorm on pertinent and contemporary issues (PCIs) in their community that need attention in groups • choose a PCI that needs immediate attention and explain why in groups • carry out research using digital devices/print media/interactions with members of the community/resource persons in identifying a community problem to address in groups • discuss possible solutions to the identified issue in groups • propose the most appropriate solution to the problem in groups • discuss ways and instruments they can use to collect data on the problem (questionnaires, interviews, observation schedule, etc) • develop instruments for data collection • identify resources needed for the CSL project (human, technical, financial) • discuss when the project will begin and end • prepare a programme/timetable of the entire project execution • assign roles to be carried out by all group members	Questions 1. How does one determine community needs? 2. Why is it necessary to make adequate preparations before embarking on a project?

	reflect on how the project preparation enhanced learning.	
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Key Component of CSL developed:

- a) Identification of a problem in the community through research
- b) planning to solve the identified problem
- c) designing solutions to the identified problem

Core competencies to be developed:

- Communication and collaboration: Learners will make the preparations in groups and conduct discussions on best ways of carrying out the project.
- Self-efficacy: Learners develop the skills of self-awareness and leadership as they undertake the CSL project
- Creativity and imagination: Learners will come up with creative ways of solving the identified community problem
- Critical thinking and problem solving: Learners will demonstrate autonomy in identifying a community need, exploring plausible solutions and making necessary preparations to address the problem.
- Digital literacy: Learners can use technology as they research on a community problem that they can address.
- Learning to learn: Learners gain new knowledge and skills as they identify a community problem to be addressed and make preparations to carry out the project.
- Citizenship: This is enhanced as learners choose a PCI that needs immediate attention in the community.

Pertinent and contemporary Issues:

- Social cohesion as learners discuss possible solutions to the identified issue.
- Critical thinking as learners discuss possible solutions to the identified issue.

Values:

- Integrity as learners carry out research using digital devices and print media while identifying a community problem to address.
- Respect as learners brainstorm on pertinent and contemporary issues in their community that need attention

Assessment Rubric				
Indicator	Exceeds Expectation	Meets Expectation	Approaches	Below Expectation
			Expectation	
Ability to identify a	Correctly and precisely	Correctly identifies	Partially identifies a	Has difficulty identifying a
problem in the	identifies a problem in the	a problem in the	problem in the	problem in the community
community through	community through	community through	community through	through research even with
research	research	research	research with assistance	assistance
Ability to plan to	Accurately and	Accurately plans to	Plans to solve the	Has difficulty planning to
solve the identified	systematically plans to	solve the identified	identified problem with	solve the identified problem
problem	solve the identified problem	problem	assistance	even with assistance
Ability to design	Correctly and elaborately	Correctly designs	Designs solutions to the	Has difficulty designing
solutions to the identified problem	designs solutions to the	solutions to the	identified problem with prompting	solutions to the identified problem even with prompting

APPENDIX: SUGGESTED LEARNING RESOURCES, ASSESSMENT METHODS AND NON-FORMAL ACTIVITIES

Strand	Suggested Resources	Suggested Assessment	Suggested Non-Formal Activities to Support Learning
Games	 a) Open places or marked fields b) ICT devices c) Basketball balls d) Soccer balls e) Whistle 	a) Oral questionsb) Practicalsc) Observation checklistd) Written tests	 Read on Basketball and Soccer from the internet and other sources Participate in ball games competitions in and out of school
Athletics	 a) Open places or marked fields b) ICT devices, whistle c) Triple jump runway and landing area, tape measure d) Shot put e) Hurdles 	a) Oral questionsb) Practicalsc) Observation checklistd) Written tests	 Read on Athletics Watch Athletics championships on television Participate in Athletics competitions
Physical Fitness and Health	 a) Open places b) Fitness test form c) Music system d) Whistle e) Fitness evaluation tools 	a) Oral questionsb) Practicalsc) Portfoliod) Written tests	Participation in school games and sports teams
Career Opportunities in Fitness and Sports	a) Booksb) Newspapersc) ICT devicesd) Sports institutions	a) Oral questionsb) Written testsc) Portfolio	 Research on careers in fitness and sports Read on how various sportspeople are managing income generated from sports
Optional	a) Hockey- hockey equipment,	a) Oral questions	Reading on skills in Hockey,

open places or marked field, ICT devices, whistle b) Kabaddi – Open places or marked field, ICT devices, whistle c) Swimming - Swimming pool,	b) Written tests c) Practicals	Kabaddi and Swimming Watching Hockey, Kabaddi and Swimming competitions on television
floaters, ICT devices, whistle		