GARDE 2 MOVEMENT/P.E ACTIVITIES

TERM ONE SCHEME OF WORK

SCHOOL	PP/GRADE	LEARNING AREAS	TIME	YEAR

W LE E SS E O K N	STRANDS	S- STRAND	SPECIFIC LEARNING OUTCOMES	KEY INQURY QUESTION S	LEARNING EXPERIENCES	LEARNING RESOURCES	ASSESS MENT	REFL
1 1- 5								
2 1	1.0 Basic motor skills	Locomotor skills: Hopping- Hop on one foot	By the end of the sub-strand, the learner should be able to: a) name the parts of the body that are in use when hopping for body awareness, b) perform hopping in different ways for strength, coordination, endurance, balance and space awareness,	 1 Which animals hop? How many times can you hop on the same spot? How many different ways can you hop? 	Learners to answer questions on the animals and insects that move by hopping (kangaroo, playing mantis). • Learners could watch video clips of other learners performing the hop skill o Hop in different directions - forward, - backward, - to the right - to the left	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	1.Observation 2.Oral questions	
2		Hopping- Partner hope in different directions	By the end of the sub-strand, the learner should be able to: c) name the parts of the body that are in use when hopping for body awareness, d) perform hopping in different ways for strength, coordination, endurance, balance and space awareness,	 Who is your partner? In how many ways can you hope with your partner? What else can you do while hopping? 		Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	1.Observation 2.Oral questions	

					- backward, - to the right to the left		
3	Locomotor skills: Hopping- Hopping round the hoops	 By the end of the sub-strand, the learner should be able to: A. name the parts of the body that are in use when hopping for body awareness, B. perform hopping in different ways for strength, coordination, endurance, balance and space awareness, C. establish relationships through hopping for critical thinking and problem 	*	Which directions can you hop towards? How many times can you hop round a circle? How fast can you hop?	Hop in different pathways - circular - straight - curved zigzag	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	1.Observation 2.Oral questions
4	Hopping- Rhythm Hopping	By the end of the sub-strand, the learner should be able to: a) name the parts of the body that are in use when hopping for body awareness, b) watch a video clip on grasshoppers hopping for digital literacy,	*	How many hops can you make continuously? Which ways can you hop?	Hop in different levels - low - medium - high • Learners hop in varying levels and make shapes such as: - square - circle - rectangle - wavy lines triangles	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	1.Observation 2.Oral questions
5	Locomotor skills: Hopping- Zigzag hopping	By the end of the sub-strand, the learner should be able to: a. establish relationships through hopping for critical thinking and problem, b. appreciate hopping for strength, coordination, balance and self-esteem g) make appropriate play items for creativity and imagination,		What is a zigzag? How fast or slowly can you hop in a zig zag?	Hop in different pathways - circular - straight - curved zigzag	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	1.Observation 2.Oral questions

1	1.0 Basic motor skills	Locomotor skills: Hopping- Pattern Hopping	 b. watch a video clip on grasshoppers hopping for digital literacy 	 1 How many patterns can you make as you hop? How high and low can you hop? At what speeds can you hop? 	Hop in different levels - low - medium - high -	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	.Observation 2.Oral questions
2		Hopping- Hopping Relay	By the end of the sub- strand, the learner should be able to: a. perform hopping in different ways for strength, coordination, endurance, balance and space awareness, b. practice hopping in different ways for strength, coordination, endurance, balance and excellence	you hop? At what varying speeds and steps can you hop?	Hop in different levels - low - medium high	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	.Observation 2.Oral questions

3	Hopping- Step-hop-to the beats	By the end of the sub- strand, the learner should be able to: a. perform hopping in different ways for strength, coordination, endurance, balance and space awareness, b. practice hopping in different ways for strength, coordination, endurance, balance and excellence	How fast can you hop? At what varying speeds and steps can you hop? In which directions can you change as you hop?	 Hop in different levels low medium high Learners hop in varying levels and make shapes such as: square circle rectangle wavy lines triangles 	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	.Observation 2.Oral questions
4	Hopping- Step-Hooked leg hop	 By the end of the substrand, the learner should be able to: a. perform hopping in different ways for strength, coordination, endurance, balance and space awareness, b. practice hopping in different ways for strength, coordination, endurance, balance and excellence 	• How easy is it to hop with your leg hooked to your partner's leg?	Hop in different pathways - circular - straight - curved zigzag	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	Observation 2.Oral questions
5	Hopping- Hopping with arms flinging backwards	 By the end of the sub- strand, the learner should be able to: a. establish relationships through hopping for critical thinking and problem, b. appreciate hopping for strength, coordination, balance and self- esteem g) make appropriate play items for creativity and imagination, c. play simple games for enjoyment, 	• What else can you do as you hop?	Learners establish relationships such mirroring, under, on, over, though, round and beside. • Learners in groups and individually to leap and make letters of the alphabet such as , I, L, H T, O. • Learners to leap making a combination of levels, pathways. • Learners to obey rules as they leap and play games	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	Observation 2.Oral questions

			collaboration, and peaceful coexistence, d. observe rules when playing games for own and others safety				
4	1	1.2 Locomo skills: Hopping Hopscot	be able to: a) name the parts of the		Learners establish relationships such mirroring, under, on, over, though, round and beside. • Learners in groups and individually to leap and make letters of the alphabet such as , I, L, H T, O. • Learners to leap making a combination of levels, pathways. • • Learners to obey rules as they leap and play games	Sufficient filed, ropes, canes Balls, hoops Lime/whitewash/chalk dust Foundation movement activities Teachers guide Grade 2 pg. 1- 15	Observation 2.Oral questions Observation
	2	Leaping leap-dro		 How can you run and then leap high into the air? 		Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation

3	Leaping- Leap over the streamBy the end of the lesson, the learner should be able to• Name the parts of the body that are in use when leaping for body awareness• Perform leaping in different ways for strength, co- ordination, endurance, balance, space awareness and excellence	leap over on the ground?	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation
4	Leaping- Leap from a logBy the end of the lesson, the learner should be able to• Perform leaping in different ways for strength, co-ordination, endurance, balance, space awareness and excellence• Establish relationship through leaping	 How high can you leap off a log? What is the best way to land from a high leap? 	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation
5	Leaping- Leap over two streamsBy the end of the lesson, the learner should be able to• Perform leaping in different ways for strength, co-ordination, endurance, balance, space awareness and excellence• Establish relationship through leaping	 What things can you leap high over? How can you land safely after leaping high? 	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation

5	1	Leaping- Free leaping	 By the end of the lesson, the learner should be able to Perform leaping in different ways for strength, co-ordination, endurance, balance, space awareness and excellence Establish relationship through leaping 	*	In which different ways can you leap?	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation
	2	Leaping- Running leap	By the end of the lesson, the learner should be able to	*	How does one land after leaping high? How does one leap high and turn in the air and land lightly?	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation
	3	Leaping- Leap into series of hoop	 By the end of the lesson, the learner should be able to Perform leaping in different ways for strength, co-ordination, endurance, balance, space awareness and excellence Establish relationship through leaping 	*	How many hoops can you leap into? How fast can you leap into hoops?	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation

	4	Leaping- Leaping relay	lesson, the learner	 What is a relay race? When do you leap with long strides? How fast can you leap? 		Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation
	5	Leaping- Circular leaping	By the end of the lesson, the learner should be able to• Appreciate leaping for strength, co-ordination, balance and self- esteem• Make appropriate play items for creativity and imagination	Which shapes can you make while leaping? How can you leap round a circular form?		Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of learners leaping Foundation movement activities Teachers guide Grade 2 pg. 16- 33	Observation 2.Oral questions Observation
6	1	Jumping for distance- Standing broad jump	By the end of the sub- strand, the learner should be able to: a) watch a video clip on triple jump for digital literacy,	When can you jump forward? How far can you move in one jump?	Learners to answer questions on the parts of the body that are use when jumping for distance. • Learners to watch video clips of other learners jumping for distance or the athletes performing the long jump. • learners to be guided on jumping in different ways by: • jumping in different directions such as forward, backward, to the right and left	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation
	2	Jumping for distance- Jump forward into hoops	By the end of the sub- strand, the learner should be able to:	• How do you jump	learners to be guided on jumping in different ways by: o jumping in different directions such as forward, backward, to the right and left	Field markers, field, bean bags, ropes, hoops and Coloured bands.	Observation 2.Oral questions Observation

		 a. perform jumping for distance in different ways for strength, coordination, endurance, balance and space awareness, b. practice jumping for distance in different ways for strength, coordination, endurance, balance and for excellence, 	forward or backward?		Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	
3	Jumping for distance- Over the stick into the hoops	 By the end of the sub- strand, the learner should be able to: c. perform jumping for distance in different ways for strength, coordination, endurance, balance and space awareness, d. practice jumping for distance in different ways for strength, coordination, endurance, balance and for excellence, 	you can jump forward over the stick and into the hoops?	learners to be guided on jumping in different ways by: • jumping in different directions such as forward, backward, to the right and left	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation
4	Jumping for distance- Jumping the stream	 By the end of the sub- strand, the learner should be able to: a. practice jumping for distance in different ways for strength, coordination, endurance, balance and for excellence, b. establish relationships through jumping for distance for critical 	you jump when playing?	learners to be guided on jumping in different ways by: • jumping in different directions such as forward, backward, to the right and left • jumping in different pathways such as circular, straight, curved and zigzag	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers	Observation 2.Oral questions Observation

			 thinking and problem solving, appreciate jumping for distance for strength, coordination, balance and self-esteem, 			guide Grade 2 pg. 34- 49	
	5	Jumping for distance- Forward jump like a frog	 By the end of the sub- strand, the learner should be able to: d. practice jumping for distance in different ways for strength, coordination, endurance, balance and for excellence, e. establish relationships through jumping for distance for critical thinking and problem solving, f. appreciate jumping for distance for strength, coordination, balance and self-esteem, 	 How often do you jump when playing? Who jumps the furthest? 	learners to be guided on jumping in different ways by: • jumping in different directions such as forward, backward, to the right and left • jumping in different pathways such as circular, straight, curved and zigzag	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation
7				HA	LF TERM		
8	1	Jumping for distance- run- jump over marked space with support	 By the end of the substrand, the learner should be able to: g. practice jumping for distance in different ways for strength, coordination, endurance, balance and for excellence, h. establish relationships through jumping for distance for critical thinking and problem solving, 	 How do you jump with two other learners? What can you do with your legs while you jump? 	learners to be guided on jumping in different ways by: o jumping in different directions such as forward, backward, to the right and left o jumping in different pathways such as circular, straight, curved and zigzag	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation

2	Jumping for distance- Hop, Step and jump		do after hop and step?With whom	 jumping using varying speed such as slowly fast and faster Learners to practice jumping for distance using the following suggested physical activities: 	Field markers, field, bean bags, ropes, hoops and Coloured bands.	Observation 2.Oral questions Observation
		 distance for critical thinking and problem solving, B. appreciate jumping for distance for strength, coordination, balance and self-esteem, C. make appropriate play items for creativity and imagination, D. play games for enjoyment, collaboration, and 	can you hop, step and jump?	 jump and form the letters of the alphabet such as L, I, T, S among others o jump with legs together or apart o jump with arms in various positions, beside the body, held forward or backward o jump over objects on the ground the learners to establish relationships such mirroring ,under, on ,over, through 	Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	
3	Jumping for distance- Run fast and broad jump	By the end of the lesson the learner should be able to:	 How far or wide can you run and jump? 	 jumping using varying speed such as slowly fast and faster Learners to practice jumping for distance using the following suggested physical activities: jump and form the letters of the alphabet such as L, I, T, S among others o jump with legs together or apart o jump with arms in various positions, beside the body, held forward or backward o jump over objects on the ground the learners to establish relationships such mirroring ,under, on ,over, through 	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation
4	Jumping for distance- broad jump with a partner	By the end of the lesson the learner should be able to:	Who can you jump forward? How easy is it to jump	 jumping using varying speed such as slowly fast and faster Learners to practice jumping for distance using the following suggested physical activities: 	Field markers, field, bean bags, ropes, hoops and Coloured bands.	Observation 2.Oral questions Observation

			 distance for critical thinking and problem solving, I. appreciate jumping for distance for strength, coordination, balance and self-esteem, J. make appropriate play items for creativity and imagination, play games for enjoyment, collaboration, and 		orward with a partner?	 jump and form the letters of the alphabet such as L, I, T, S among others o jump with legs together or apart o jump with arms in various positions, beside the body, held forward or backward o jump over objects on the ground the learners to establish relationships such mirroring ,under, on ,over, through 	Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49		
5	dist	ת כ כ כ כ כ כ כ כ כ כ כ כ כ כ כ כ כ כ כ	By the end of the lesson the learner should be able to: a. establish elationships through imping for distance for ritical thinking and roblem solving, b. appreciate imping for distance for trength, coordination, alance and self-esteem, c. make appropriate lay items for creativity and magination, play games for enjoyment, collaboration, and	*	How far or wide can you jump?	 jumping using varying speed such as slowly fast and faster Learners to practice jumping for distance using the following suggested physical activities: jump and form the letters of the alphabet such as L, I, T, S among others o jump with legs together or apart o jump with legs together or apart o jump with arms in various positions, beside the body, held forward or backward o jump over objects on the ground the learners to establish relationships such mirroring ,under, on ,over, through 	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation	
9 1	dist	1	 By the end of the substrand, the learner should be able to: a. appreciate jumping for distance for strength, coordination, balance and self-esteem, b. make appropriate play items for creativity and imagination, c. play games for enjoyment, collaboration, and peaceful coexistence, 		How far or wide can you jump?	 jumping using varying speed such as slowly fast and faster Learners to practice jumping for distance using the following suggested physical activities: jump and form the letters of the alphabet such as L, I, T, S among others o jump with legs together or apart o jump with arms in various positions, beside the body, held forward or backward o jump over objects on the ground 	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation	

		d. observe the rules when playing games for own and others safety		• the learners to establish relationships such mirroring ,under, on ,over, through		
2		 By the end of the substrand, the learner should be able to: e. appreciate jumping for distance for strength, coordination, balance and self-esteem, f. make appropriate play items for creativity and imagination, g. play games for enjoyment, collaboration, and peaceful coexistence, h. observe the rules when playing games for own and others safety 	When did you jump from a bench? How do you feel after jumping from a bench?	 jumping using varying speed such as slowly fast and faster Learners to practice jumping for distance using the following suggested physical activities: jump and form the letters of the alphabet such as L, I, T, S among others o jump with legs together or apart o jump with arms in various positions, beside the body, held forward or backward o jump over objects on the ground the learners to establish relationships such mirroring ,under, on ,over, through 	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation
3	Jumping for distance- jump in and over rope shapes	 By the end of the substrand, the learner should be able to: a. appreciate jumping for distance for strength, coordination, balance and self-esteem, b. make appropriate play items for creativity and imagination, c. play games for enjoyment, collaboration, and peaceful coexistence, d. observe the rules when playing games for own and others safety 	Which shapes can you make with your ropes? Which shape is easy or difficult to jump into?	 jumping using varying speed such as slowly fast and faster Learners to practice jumping for distance using the following suggested physical activities: jump and form the letters of the alphabet such as L, I, T, S among others o jump with legs together or apart o jump with arms in various positions, beside the body, held forward or backward o jump over objects on the ground the learners to establish relationships such mirroring ,under, on ,over, through 	Field markers, field, bean bags, ropes, hoops and Coloured bands. Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49	Observation 2.Oral questions Observation
4	Jumping for distance- jump distance longer than your height	By the end of the sub- strand, the learner should be able to: a. appreciate jumping for distance for strength,	How far can you jump? When do you like jumping?	 jumping using varying speed such as slowly fast and faster Learners to practice jumping for distance using the following suggested physical activities: 	Field markers, field, bean bags, ropes, hoops and Coloured bands.	Observation 2.Oral questions Observation

			 coordination, balance and self-esteem, b. make appropriate play items for creativity and imagination, c. play games for enjoyment, collaboration, and peaceful coexistence, d. observe the rules when playing games for own and others safety 		 jump and form the letters of the alphabet such as L, I, T, S among others o jump with legs together or apart o jump with arms in various positions, beside the body, held forward or backward o jump over objects on the ground the learners to establish relationships such mirroring ,under, on ,over, through 	Digital devices such as computers and mobile phones Video clip of learners or athletes performing the long jump. Foundation movement activities Teachers guide Grade 2 pg. 34- 49		
	5	Pulling and Pushing- pulling and pushing imaginary objects	By the end of the sub strand, the learner should be able to: a) watch a video clip on pulling and pushing activities for digital literacy, b) perform pulling and pushing in different ways for coordination, strength, and endurance,	pull or push in an upwards?	Learners to watch videos clips or picture cut outs of people pulling and pushing. Learners to practice pulling and pushing using the following suggested physical activities: • Four learners to hold a rope two on either side and pull each other • learners push and pull each other into different directions (forward,	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation	
10	1	Pulling and Pushing- pull and push- with clasped hands	By the end of the sub strand, the learner should be able to: a) watch a video clip on pulling and pushing activities for digital literacy, b) perform pulling and pushing in different ways for coordination, strength, and endurance,	your body are used to push and you partner? How hard can you pull or push?	Learners to watch videos clips or picture cut outs of people pulling and pushing. Learners to practice pulling and pushing using the following suggested physical activities: • Four learners to hold a rope two on either side and pull each other • learners push and pull each other into different directions (forward,	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation	
	2	Pulling and Pushing- push and pull the	By the end of the sub strand, the learner should be able to:	What can you push while you	learners push and pull in different levels (high, medium, low) ○ learners push and pull at different speed (slow, fast, faster)	Field markers, field, bean bags, and ropes	Observation 2.Oral questions Observation	

	body in lying position	 b) perform pulling and pushing in different ways for coordination, strength, and endurance, c) practice pulling and pushing for strength, coordination, balance and self-esteem, establish relationships through 	are lying down? What can you pull while lying down?	Learners obey rules when playing games for safety	Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	
3	Pulling and Pushing- Pushing contest	By the end of the sub strand, the learner should be able to: b) perform pulling and pushing in different ways for coordination, strength, and endurance, d) practice pulling and pushing for strength, coordination, balance and self-esteem, establish relationships through	push a partner?	learners push and pull in different levels (high, medium, low) ○ learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation
4	Pulling and Pushing- Obstinate mule/Donkey	By the end of the sub strand, the learner should be able to: a. appreciate pulling and pushing for strength, endurance and self- awareness, b. play games for enjoyment, collaboration, and peaceful coexistence, c. Observe rules when pulling and pushing for own and others safety.	resist being pulled from kneeling position?	learners push and pull in different levels (high, medium, low) o learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation
5	Pulling and Pushing- Rocking the dummy	By the end of the sub strand, the learner should be able to: a. appreciate pulling and pushing for strength, endurance and self- awareness,	How fast can you push a person between you and your partner? How easy or difficult is it, to	learners push and pull in different levels (high, medium, low) ○ learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling	Observation 2.Oral questions Observation

		 b. play games for enjoyment, collaboration , and peaceful coexistence, c. Observe rules when pulling and pushing for own and others safety. 	push a person between two partners?		Foundation movement activities Teachers guide Grade 2 pg. 50- 66	
11 1	Pulling and Pushing- Arm curl up	 By the end of the sub strand, the learner should be able to: a. appreciate pulling and pushing for strength, endurance and self-awareness, b. play games for enjoyment, collaboration , and peaceful coexistence, c. Observe rules when pulling and pushing for own and others safety. 	 Who is your partner? What happens when you join hands with partner and push them up or down? 	learners push and pull in different levels (high, medium, low) ○ learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation
2	Pulling and Pushing- One hand tug-of- war	 By the end of the sub strand, the learner should be able to: a. appreciate pulling and pushing for strength, endurance and self-awareness, b. play games for enjoyment, collaboration , and peaceful coexistence, c. Observe rules when pulling and pushing for own and others safety. 	 How far can you pull your partner with one hand? How far can your partner pull you? 	learners push and pull in different levels (high, medium, low) ○ learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation
3	Pulling and Pushing- Back to back push	By the end of the sub • strand, the learner should be able to:	 How far can you push your partner with 	learners push and pull in different levels (high, medium, low) o	Field markers, field, bean bags, and ropes	Observation 2.Oral questions

		 d. appreciate pulling and pushing for strength, endurance and self-awareness, e. play games for enjoyment, collaboration, and peaceful coexistence, f. Observe rules when pulling and pushing for own and others safety. 	your back with your elbows locked? ✤ How far can your partner push you?	learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation
4	Pulling and Pushing- pulling contest or poison ring	By the end of the sub strand,	 What is a "poison" ring? How do you play the "poison" ring? 	learners push and pull in different levels (high, medium, low) ○ learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation
5	Pulling and Pushing- Pole climbing competition	By the end of the substrand, A. perform pulling and	 How do you pull yourself up a rope? How easy or difficult is it to pull yourself up the rope? 	learners push and pull in different levels (high, medium, low) o learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation
12 1	Pulling and Pushing- Tug- of-war	By the end of the sub strand, a. perform pulling and pushing in different	 What do you enjoy in a tug- of-war? How did your team perform? 	learners push and pull in different levels (high, medium, low) ○ learners push and pull at different speed (slow, fast, faster)	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones	Observation 2.Oral questions Observation

		 b. practice pulling and pushing for strength, coordination, balance and self- esteem, c. establish relationships through 		Learners obey rules when playing games for safety	Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	
2	Pulling and Pushing- pushing objects with different parts of the body	 By the end of the sub strand, the learner should be able to: a. appreciate pulling and pushing for strength, endurance and self-awareness, b. play games for enjoyment, collaboration, and peaceful coexistence, C. Observe rules when pulling and pushing for own and others safety. 	Which different parts of the body can you push an object with? Which part of the body do you find difficult to push objects with?	levels (high, medium, low) ○ learners push and pull at different speed (slow, fast, faster) Learners obey rules when playing games for safety	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of people pushing and pulling Foundation movement activities Teachers guide Grade 2 pg. 50- 66	Observation 2.Oral questions Observation
3	Turning- trunk turning	 By the end of the sub- strand the learner should be able to: a) watch a video clip of animals playing and turning for digital literacy, b) perform turning in different ways for agility and self- awareness, 	How many parts of your body can you turn while standing? How fast can you turn?	 Learners to turn to different directions such as right, left o Learners to make, quarter turns, half turns and complete turns (360%) o Learners lie on the ground on their back and then turn onto their stomach learners turn using varying levels (low, medium and high) to a given direction learners to pair up and turn to each other as they give a high five Learners to obey rules for safety. 	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of animals turning for example the donkeys, dog's cats and lions Foundation movement activities Teachers guide Grade 2 pg. 67- 76	Observation 2.Oral questions Observation
4	Turning- jump and turn side- to- side/stepping over and	By the end of the sub- strand the learner should be able to: c) practice turning in different ways for	Which parts of the body touch the ground when you lie	 Learners to turn to different directions such as right, left o Learners to make, quarter turns, half turns and complete turns (360%) o Learners lie 	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones	Observation 2.Oral questions Observation

	turning under the stick	 agility and space awareness, establish relationships through turning for creativity, appreciate turning for agility and self- awareness, 	on the ground and face up? Which parts of the body can you turn?	 on the ground on their back and then turn onto their stomach learners turn using varying levels (low, medium and high) to a given direction learners to pair up and turn to each other as they give a high five • Learners to play games for enjoyment Learners to obey rules for safety. 	Video clip of animals turning for example the donkeys, dog's cats and lions Foundation movement activities Teachers guide Grade 2 pg. 67- 76	
5	Turning- hip/head/trunk turning, arms swinging backwards	 By the end of the substrand the learner should be able to: f) practice turning in different ways for agility and space awareness, g) establish relationships through turning for creativity, h) appreciate turning for agility and self-awareness, 	Which parts of the body touch the ground when you lie on the ground and face up? Which parts of the body can you turn?	 Learners to turn to different directions such as right, left o Learners to make, quarter turns, half turns and complete turns (360%) o Learners lie on the ground on their back and then turn onto their stomach learners turn using varying levels (low, medium and high) to a given direction learners to pair up and turn to each other as they give a high five • Learners to play games for enjoyment Learners to obey rules for safety. 	Field markers, field, bean bags, and ropes Digital devices such as computers and mobile phones Video clip of animals turning for example the donkeys, dog's cats and lions Foundation movement activities Teachers guide Grade 2 pg. 67- 76	Observation 2.Oral questions Observation
13- 14		Α	SSESMI	ENT/CLOSING		